

*"Caring for our environment"*

Centre : **CASTLEREA**  
County : **ROSCOMMON**  
Category : **D**

**Results**

Date of Adjudication : 25-06-98

	Maximum Mark	Mark Awarded 1998	Mark Awarded 1997
Overall Developmental Approach	50	34	33
The Built Environment	40	26	25
Landscaping	40	29	26
Wildlife and Natural Amenities	30	20	18
Litter Control	40	27	26
Tidiness	20	12	12
Residential Areas	30	21	20
Roads, Streets and Back Areas	40	27	27
General Impression	10	6	6
<b>TOTAL MARK</b>	<b>300</b>	<b>202</b>	<b>193</b>

## **Castlerea, County Roscommon**

### **OVERALL DEVELOPMENTAL APPROACH**

This town has a lot of potential as there are some very attractive buildings and lovely natural features which could be expanded. Good to see that you are co-operating with the Co Council, FAS, Towns Trust and schools. The street lighting is good as is the street furniture but try to have the remaining wires ducted. You should get professional advice on preparing a work programme for the next 3/5 years.

### **THE BUILT ENVIRONMENT**

Good car parking facilities but beware of old trailers being dumped there. Nice to see facilities for the handicapped in the car park toilets. The new pavements on the main street look good, hopefully you will be replacing the pavements on the opposite side also. You might also consider a co-ordinated colour scheme for the main street. The street still needs a lot of improvement. Congratulations to the premises with the new frontages but there are a lot of plastic signs in evidence such as John Flynn, Bar; Forge Inn, Three Counties Restaurant, Cahill's Stores, Golden Eagle Bar, Kearney's Cafe, Hough, Butchers etc. etc. etc. The Revenue Commissioners building is very attractive, Garda Barracks good and the bank buildings are well presented but might be encouraged to decorate with window boxes, hanging baskets.

### **LANDSCAPING**

A very big effort has gone into this end, and it shows. The area at Williamstown is particularly attractive. The tree planting, shrubs and flower containers look well. Premises on the industrial estate might be asked to landscape. Good to see the improvement on the river bank - keep it up. Some rubble nearby should be removed.

### **WILDLIFE AND NATURAL AMENITIES**

Clonalis House and the approach to it are very attractive. The Demesne House Town Park is a haven of peacefulness, even on a rainy day, and is very well maintained. You should liaise with wildlife experts and provide information panels on this for visitors. The signposting to the Suck Valley Walks is good. The old mill could be a good feature but Castlerea Tyre Centre opposite would need to be tidied up. The historical Church of Ireland, which is now closed, if restored could also be a good feature. The approach road through the woods to the new prison also looks well.

### **LITTER CONTROL**

Good and evidence of Co Co and shopkeepers endeavouring to keep the area clean. Some litter bins sponsored - good idea. The bottle bank is a good idea also but needs to be cleaned out more

frequently as it was overflowing during adjudication visit.

## **TIDINESS**

Keep trying to eliminate eyesores such as derelict buildings and plastic signs. Area by Soulac Sur Mer sign on Roscommon road should be weeded/cut back. Verges all along approach roads need attention.

## **RESIDENTIAL AREAS**

Houses generally well maintained. New Houses look good and a lot of houses appear to be making an effort but some exterior walls at roadside could be improved. The Castlerea Musical Society premises needs a face lift.

## **ROADS, STREETS AND BACK AREAS**

Lovely amenity area near the swimming pool but the industrial estate could be improved. The railway station is good as are the shrubs planted by the entrance to the prison. The grotto looks good but the Co-Op/Mart is very unattractive - the surface needs to be tarmacadamed and the old abandoned trailers should be removed.

## **GENERAL IMPRESSION**

Town has a lot of potential and it is obvious that there is a good community spirit. Keep up the good work and improve on what has been done already.